

 Research Article

VOCABULARY GAMES FOR ELEMENTARY SCHOOL STUDENTS IN ENGLISH CLASSES

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ABSTRACT

Today, learning foreign languages is one of the subjects that our children need to be taught. Teaching English can be a bit more difficult, especially for elementary school students. For this reason, various games and similar pedagogical methods are used in language teaching to young children. This article describes in detail about games that increase the vocabulary of elementary school students in English classes.

KEYWORDS

English language, elementary school, innovative games, pedagogical skills, information technologies, etc.

INTRODUCTION

Today, the ability to know foreign languages is becoming one of the integral parts of our life. Due to the high rate of cooperation with foreign partners among specialists in various fields, there

is a high demand for them to learn the language. In modern society, foreign languages are becoming an important component of professional education. People learn such

knowledge first in pre-school educational institutions and then at school, then in institutes, training courses or independently. Success in achieving this goal depends on the practical methods and skills of teachers. The ability to use information technology and modern teaching methods helps to quickly understand new materials. By combining different methods, the teacher is able to solve specific educational programs. In teaching English, it is best to teach in stages based on the learner's potential and level, age. According to psychologists, children learn language faster and easier than adults. The main reasons for this are the natural tendency of children to learn languages, the fact that they have a strong ability to imitate, and the fact that children have more time than adults.

It should be noted that 6-7-year-old children do not understand the meaning of information, but memorize it mechanically. Therefore, it is necessary not to start teaching English to elementary school students with grammatical concepts. Otherwise, from the first step of teaching a foreign language, it is possible to strain the child and extinguish his interest. Therefore, teaching a foreign language to young children is very difficult and responsible. Today, the teacher should pay attention to the following in order for

the lessons of elementary school students to be correct, clear, and consistent. First of all, through the use of pedagogical technologies, thorough mastering of knowledge, skills and abilities by students, comprehensibility, consistency and accessibility of education, connection of theory with practice, visualization, new approaches of today, multimedia are ensured by implementation of students' awareness.

Secondly, it is important not only to teach foreign language to elementary school students, but also to organize communication with their friends. Thirdly, it is necessary for every teacher to use interactive methods when using pedagogical technologies in the course of the lesson. Fourthly, in order to form the students' thinking activity, the teacher should organize various didactic and role-playing games, taking into account the physiological development of the students. Fifth, the teacher should use interactive methods - teacher-student and student-to-student joint action. Sixth, repetition should not be done passively in order to prevent students from forgetting the topic covered. The effective use of pedagogical technologies in the context of "Lesson is sacred" in primary classes is important and relevant today.

Various interactive methods can be recommended for effective teaching of foreign languages. It is advisable to use various methods (methods) of pedagogical technologies in order to easily absorb complex topics into the minds of students. For example, "Brainstorming", "Cluster", "Working with red and green cards", "BBB" (I know, I want to know, I learned), "Venn diagram" methods are among them. access, integrate it into the content of education, find new ways of teaching, and create a foundation for meeting the requirements of state educational standards. In order for the teacher to have a comfortable and lively lesson, it is necessary to develop various visual aids and use them optimally in the course of the lesson, to use modern advanced pedagogical technologies.

Technology differs from methodology by its flexibility, accuracy of results, efficiency, and the need for pre-planning." In addition, the teacher uses various methods for conducting foreign language lessons: audio lesson (listening comprehension), video lesson, Internet lesson, travel lesson, music lesson, "module" lesson, debate, competition lesson, "Zakovat" and interactive pedagogical methods. can use. Education always requires the teacher to work on himself, to search. Today's teacher should

introduce innovations based on the competency approach, and study modern pedagogical technologies based on design. Therefore, today's teachers are required to search for new methods of education as much as possible. Because students don't like traditional lessons very much, they get bored, and as a result, the student doesn't learn the content of the lesson well. A clear result is achieved due to repeated practice of interactive methods in each lesson. Different methods of pedagogical technologies will increase the efficiency of the lesson so that students do not get bored.

Nowadays, the demand for specialists who have perfect knowledge of foreign languages is increasing day by day in our rapidly developing country. Therefore, great attention is paid to teaching foreign languages to the young generation from preschool to higher education. If we look back at our past years and summarize it, we will notice that we are experiencing a period of complete renewal and adaptation to education. In today's rapidly developing education, we need advanced pedagogical technologies as well as advanced teachers in order to ignite the heart of students and develop it in every way and bring it to high heights. Learning and teaching is a long and perfect process. This requires a person to

work regularly and work on himself. It is clear that the use of various interactive methods in the process of teaching foreign languages for the development of oral speech skills turns language learning into an interesting and favorite activity. It is advisable to use educational games in the lesson to improve the students' foreign language vocabulary and its effectiveness. It is known from experience that the game expands the imagination when learning a new language, makes it possible to think and speak in this language. With the help of the game, you can restore forgotten words in memory. Games that are divided into small groups or played as a whole team can be used in the course of the lesson in the class or in group activities. Of course, this will not fail to bear fruit in its own way. A student feels real joy when he finds a solution to a problem while playing alone. Team games teach success and free speech.

All games or exercises in a foreign language open the way to the magical world of words. Therefore, I think that everyone who wants to be a real foreign language teacher should be creative, i.e. adapt to the students' knowledge without always using the same games, and use their words every time. you can change, choose the appropriate one, create new ones, and generally make the lesson

more interesting and enjoyable with the help of these games. In such lessons and group activities, students never get bored and fully participate in the lesson, and at the same time look forward to the next lesson. Below, I would like to show some examples of the games that I use for my students who are learning English in my spare time, and I also recommend them to my peers who want to become teachers in the future: 1. In the game "Sunflower" students are divided into groups of 4-5 people. Based on the topic of the subject, the teacher poses one problem. Each group makes a sunflower, places a circle in its center and glues leaves. Depending on the topic, each group writes one general problem in a circle and sticks it on the blackboard. During the allotted time, the groups write their thoughts on a leaf and place it on a flower with that group's problem written on it. This method can be used to explain the subject, reinforce and repeat it, and determine the knowledge acquired by students. In our next game, the task will be performed in pairs. The first participant says his name in a foreign language, and the second participant says the name of his friend and adds his name to it.

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